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Sky factory 4 storage guide

And the last two 5-min episodes done in SF3. I am currently continuing this series in a non-FTB mod pack, but will probably return to this series once SF4 is out. [FTB - SKY FACTORY 3] 5-MIN - THAT'S HOW I DID IT! - EP74 - FUNCTIONAL FLOWERS [BOTANY GUIDE] [FTB - SKY FACTORY 3] 5-MIN - THAT'S HOW I DID IT! - EP75 - ALFHEIM PORTAL [BOTANY GUIDE] I've also had a few more episodes of the Chicken Run series, before I put that on on hiatus. CHICKEN RUN 2.0 - EP29 - EVERY CHICKEN IN SKY FACTORY 3 CHICKEN RUN 2.0 - EP30 - EVERY CHICKEN IN SKY FACTORY 3 CHICKEN RUN 2.0 - EP31 - EVERY CHICKEN IN SKY FACTORY 3 CHICKEN RUN 2.0 - EP32 - EVERY CHICKEN IN SKY FACTORY 3 Since my 5-min series has moved on to a different mod pack, and Chicken Run is on hiatus, I needed a series for my FTB fix. So, in anticipation of the upcoming release of SkyFactory 4, I am piloting a new series in what I believe might be an interesting and entertaining format. Since SF4 looks to have a number of different 'challenge' modes, I thought it my best approach to recording a series would be to limit myself to a monthly challenge/quest video. For this 'Pilot' episode, I am using the existing SkyFactory 3 and challenging myself with a unique set of preconditions. December Challenge (Pilot): Parkour Orchard Goal: To grow as many different saplings, from Pam's Harvest Craft mod pack, as possible. Rule 1: (Parkour) Maximum platform size is 5x5. All platforms must have a min of 1 block empty space (ceiling to bedrock) between them; no bridges. Rule 2: (Orchard) While you can 'buy' saplings from a 'Market' (cost 1x emerald), you cannot 'sell' saplings to obtain new emeralds. Emeralds must be generated by other means. If you enjoy this video/challenge and would like to participate, or if you have any questions, please let me know here, or on one of my other social media outlets. Twitter: @JackelWolf Instagram: Pinterest: Discord: Twitch: Here are the first 4 December SkyFactory Survivor Series episodes. There are 8 in total for the month of December. [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP01 - PARKOUR ORCHARD [PILOT] [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP02 - PARKOUR ORCHARD [PILOT] [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP03 - PARKOUR ORCHARD [PILOT] [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP04 And the final 4 episodes of the December SkyFactory Survivor Series. Keep an eye out for the January 2018 series, as well as the eventual roll over to January 2019. [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP05 - PARKOUR ORCHARD [PILOT] [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP06 - PARKOUR ORCHARD [PILOT] [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP07 - PARKOUR ORCHARD [PILOT] [#SFSS_2018_DEC] SKYFACTORY SURVIVOR SERIES - DECEMBER 2018 - EP08 - PARKOUR ORCHARD [PILOT] Here are the first 4 SkyFactory Survivor Series episodes from January 2019. There are 8 in total for this month. [#SFSS_2019_JAN] SKYFACTORY SURVIVOR SERIES - JANUARY 2019 - EP01 - Q*BERT PETTING ZOO [#SFSS_2019_JAN] SKYFACTORY SURVIVOR SERIES - JANUARY 2019 - EP02 - Q*BERT PETTING ZOO [#SFSS_2019_JAN] SKYFACTORY SURVIVOR SERIES - JANUARY 2019 - EP03 - Q*BERT PETTING ZOO [#SFSS_2019_JAN] SKYFACTORY SURVIVOR SERIES - JANUARY 2019 - EP04 - Q*BERT PETTING ZOO And the final 4 episodes of the January SkyFactory Survivor Series. Keep an eye out for the February series, as well as the eventual roll over to SkyFactory 4 once it is released. [#SFSS_2019_JAN] SKYFACTORY SURVIVOR SERIES - JANUARY 2019 - EP05 - Q*BERT PETTING ZOO [#SFSS_2019_JAN] SKYFACTORY SURVIVOR SERIES - JANUARY 2019 - EP06 - Q*BERT PETTING ZOO [#SFSS_2019_JAN] SKYFACTORY SURVIVOR SERIES - JANUARY 2019 - EP07 - Q*BERT PETTING ZOO The February SkyFactory Survivor Series was plagued with a number of technical problems from Audio and Video. So I only got a couple of episodes done before I decided to cut the series. [#SFSS_2019_FEB] SKYFACTORY SURVIVOR SERIES - FEBRUARY 2019 - EP01 [#SFSS_2019_FEB] SKY FACTORY SURVIVOR SERIES - FEBRUARY 2019 - EP02 [#SFSS_2019_FEB] SKY FACTORY SURVIVOR SERIES - FEBRUARY 2019 - EP03 [#SFSS_2019_FEB] SKY FACTORY SURVIVOR SERIES - FEBRUARY 2019 - EP04 Playing some more catch-up with my posting. Along with the Sky Factory Survivor Series, I've also been playing a lot of the newly released FTB Stoneblock 2. I've also switched over my 5-min series to a 'Quest Guide' covering all of the various quests/achievements in Stoneblock2. I also plan to look at some of the non quest items as they come up in my world (they will be under the regular '5-MIN THAT'S HOW I DID IT' roof). Here are the first 5x Quest Guides! [STONEBLOCK 2] 5-MIN - THAT'S HOW I DID IT! - EP01 PEBBLES & COBBLESTONE (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THAT'S HOW I DID IT! - EP02 STONE CRAFTING TABLE, CHEST & DIRT (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THIDI - EP03 CROOKED & PHOTOSYNTHESIS IS FOR SUCKERS (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THIDI - EP04 SILK ROAD, CLASSIC & PEAK EFFICIENCY (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THIDI - EP05 - OAK CRUCIBLE & BALANCED (QUEST GUIDE) Hopefully you enjoy! Thanks! Playing some more catch-up with my posting. Here are some more of the FTB Stoneblock 2 'Quest Guide' videos covering all of the various quests/achievements in Stoneblock2. Hopefully these hint's/tricks/tutorials will help. [STONEBLOCK 2] 5-MIN - THIDI - EP06 - GETTING HOT IN HERE (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THIDI - EP07 - TINKERING - MAKE THE TINKER'S STATIONS (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THIDI - EP08 - SMELTRY - CONSTRUCT A SMELTRY (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THIDI - EP09 - COBBLESTONE GENERATOR & FLUID CRAFTING (QUEST GUIDE) [STONEBLOCK 2] 5-MIN - THIDI - EP10 - BASIC DRAWER & STORAGE UPGRADE I-V (QUEST GUIDE) Thanks everyone! As mentioned before, I will also be doing some non-quest guide episodes covering some of the new items in Stoneblock 2! Here is the first one. [STONEBLOCK 2] EP84 - BONSAI TREES (AUTO WOOD TUTORIAL) I've been slow posting these, but here are my new "5-Min" vids for Sky Factory 4! [SKYFACTORY 4] EP01- DIRT SAPLING, DIRT TREE & DRYING RACK (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to start off in Sky Factory 4, by growing and harvesting a Dirt Tree from a Dirt Sapling, and utilizing a Drying Rack. He also crafts the Drying Rack. [SKYFACTORY 4] EP02- DIRT BLOCK, PETRIFIED SAPLING & CRUSHING TUB (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft a Dirt Block from Dirt Acorns & Dirt Resin. As well, he shows how to dry Dirt Acorns in a Drying Rack to make Petrified Acorns and to use those to Craft a Petrified Sapling. As a bonus, he also goes over how to 'pick up' items in the world by using 'Shift' and Right Click with an empty item slot selected. This allows for the easy reorganization of items like Chests and Crafting tables without having to break and replace. [SKYFACTORY 4] EP03 - CLAY, BONE & GRAVEL SAPLINGS (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft a Clay Sapling, a Bone Sapling and a Gravel Sapling. [SKYFACTORY 4] EP04 ROASTED ACORN, CLAY BUCKET & WOODEN CAULDRON (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft a Roasted Acorn, by cooking a Dirt Acorn in a Furnace, a Clay Bucket by making a Wooden Cauldron from a Wooden Cauldron. I continue on the SkyFactory 4 Advancement train! [SKYFACTORY 4] EP05 - SAND SAPLING & COTTONWOOD SAPLING (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft a Cottonwood and Sand Sapling. He also crafts a Jungle Sapling, Vines and an Infinite Water supply. [SKYFACTORY 4] EP06 - NAP TIME, COAL SAPLING & LAPIS SAPLING (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft Tin Amber and use that with a Birch Sapling in a Casting Table to make a Tin Sapling. [SKYFACTORY 4] EP08 - APPLE SAPLING, ACACIA SAPLING & IRON SAPLING (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to obtain a Tin Sapling in the world. The process requires an Apple Sapling (made from crushing an apple in a Crushing Tub) to make an Acacia Sapling, to turn into an Iron Sapling in a Casting Table. He also crafts a Cobblestone Generator. I've also put together some 'non-advancement' guides for some of the more problematic/intersting problems that I have had to solve in SkyFactory 4. [SKYFACTORY 4] SPECIAL #01 - HOW TO AUTOMATE LAVA (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to use early game resorces to Automate Lava Production. This requires a Cauldron, A dropper, a Cobblestone Generator and various item and fluid ducts/pipes. [SKYFACTORY 4] SPECIAL #02 - HOW TO AUTOMATE RESOURCE HOGS (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to Automate the gathering of Truffles that are dug up by the new Hogs (Resource Hogs Mod) using a Block Miner and an Item Collector. [SKYFACTORY 4] SPECIAL #03 - HOW TO AUTOMATE SIMPLE GEOTHERMAL GENERATOR (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to use an Automated User and a Simple Geothermal Generator to create a self contained auto refiling system with a Cobblestone Generator and a Fluid & Item Extraction Cable. [SKYFACTORY 4] SPECIAL #04 - HOW TO AUTOMATE OBSIDIAN PRODUCTION (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to set up an Automatic Obsidian generator using an Alloy Tank, Heater, Automated User. One of the key things is the automation of water gathering. Before I forget, I should also update the Stoneblock 2 episodes. [STONEBLOCK 2] EP11 - MASTER TINKERER (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the "Master Tinkerer"quest. [STONEBLOCK 2] EP12 - MINING DIMENSION & PROSPERITY SHARD (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the "Mining Dimension" quest along with a bonus "Prosperity Shard" quest. Unlike the Stoneblock 2 'over-world', the mining dimension is very similar to the Vanilla underground. [STONEBLOCK 2] EP14 - SNARE, WHOLESALE & RANCHING (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the "SNARE" quest, by building a Ground Trap and filling it with Grain Bait, the "WHOLESALE" quest by building a Market and buying a Spawn Egg with Emeralds, and the "RANCHING" quest by building a Chicken Catcher and using it to catch a Chicken. As a bonus, I demonstrate a 3rd way of obtaining chickens by using ChickenS. [STONEBLOCK 2] EP13 - HELLISH & INDENTURED SERVITUDE (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the "Hellish" quest, by crafting netherrack with a barrel of lava and a piece of redstone, along with the "Indentured Servitude" quest, by crafting an auto-sieve. [STONEBLOCK 2] EP15 - HEN HOUSE, EGG BED, FUN HOUSE & BONE WHITE CHICKEN (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the "Hen House" quest, by building a "Roost" and stocking it with Chickens, the "Egg Bed" quest by crafting a 'Egg Nest' and using it to hatch a Bone White Chicken Egg, and the "Fun House" quest by building a "Chicken Breeder" and using it to breed two chickens together to improve their stats. And the latest Stoneblock 2 5-Min vids! [STONEBLOCK 2] EP16 - ROOST COLLECTOR, THE NUMBERS & CRAFTED CHICKENS (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the "Roost Collector" quest, by building a "Roost Collector" and setting it to collect items from the Roosts, the "Numbers, What do they Mean" quest by using a "Chicken Analyzer" and using it to check out the statistics on a Chicken. He also crafts a 'Log Chicken Egg', a 'Lapis Blue Chicken Egg', a 'Sand Chicken Egg', a 'Flint Chicken Egg', a 'Red Chicken Egg', and a 'Cactus Green Chicken Egg', a 'Yellow Chicken Egg' and a 'Cocoa Brown Chicken Egg'. [STONEBLOCK 2] EP17 - QUARTZ CHICKEN, COMPACTING DRAWER & DRAWER CONTROLLER (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the "Compacting Drawer", the "Drawer Controller" and the "Controller Slave" quests. He also crafts a Quartz Chicken. [STONEBLOCK 2] EP18 - CRAFTABLE FLUID COWS (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the 'Craftable' Fluid Cow quests by building a 'Fluid Cow: Milk', a 'Fluid Cow: Water', a 'Fluid Cow: Lava' and a 'Fluid Cow: Seared Stone'. JackelWolf also demonstrates how to dry leather and spawn/buy cows and cow spawn eggs as an alternate method of getting fluid cows. [STONEBLOCK 2] EP19 - RANCHING - COW STALL (QUEST GUIDE) In this episode, JackelWolf continues on his quest journey by completing the 'Rancher' quest (build a Cow Stall). This involves first obtaining any dry dye (Natural Fertalizer - Mystical Gray Flowers - Grey Petals - Morter & Pedestal - Gray Dye). He then uses a Fluid Tank and a Casting Basin to collect and store the Fluid Cow output. Another 5-Min update. [SKYFACTORY 4] EP09 - BONSAI POTS, HOPPING BONSAI, WOODEN HOPPER & FERTILE SOIL (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft and use the regular Bonsai Pots and the Hopping Bonsai's. He also crafts a Whopper (wooden hopper) and shows the recipe for Fertile Soil. [SKYFACTORY 4] EP10 - REDSTONE AND LEAD SAPLINGS & CLEAR ITEM FRAMES (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft the Redstone Sapling by gathering some Red Dye from a Red Flower grown on a Grass Block with a piece of Bone Meal. He also crafts the Lead Sapling by creating some Lead Amber with some Lapis from a Lapis block, melts it in the Melter and casts it on top of a Dark Oak Sapling. As a bonus, Jackel demonstrates how to craft and use the Cleare Item Frames. [SKYFACTORY 4] EP11 - MARKET, BLUE SLIME SAPLING, MOB SEEDS & GREEN SLIMY DIRT (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft a Blue Slime Sapling and a Green Slimy Dirt block. This requires the use of a Market to purchase regular and Cow Seeds, which allows us to grow Wheat, Corn and cows (also Pig Seeds to grow a pig). With the Milk we can make the Sapling and the Green Slimy block. He also creates a Cobble Hog with a Cobble Mud Bucket. [SKYFACTORY 4] EP12 - GOLD SAPLING, SILVER SAPLING & MENRIL SAPLING (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft a Gold Sapling and a Silver Sapling. This will require a Menril Sapling, a Grinder, some White and Black Dyed Water to make some Light Gray Dyed water. Thanks everyone! Jackel Another set of vids: [SKYFACTORY 4] EP13 - DIAMOND SAPLING, CRAFTING SLAB & OBSIDIAN (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to craft a Diamond sapling and use the Diamond Acorns to get a Diamond. He also goves over the Slab advancement and crafts a Crafting Slab, and finally, he ends off by creating some Obsidian with a Cauldron of Lava and some water. [SKYFACTORY 4] EP14 - BACON SAPLING, SUGAR CANE, SNAD & PORKCHOP (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to focus on getting a 'Fluid Cow: Milk', a 'Fluid Cow: Water', a 'Fluid Cow: Lava' and a 'Fluid Cow: Seared Stone'. JackelWolf also demonstrates how to dry leather and spawn/buy cows. We are getting closer to finishing off the first page of the Advancement book. This episode we focus on the Bacon Sapling. This is a complicated sapling that requires multiple steps to craft. Along the way we will need to gather some Sugar from Sugarcane seeds, Bacon from Pork Chops and grow some crops with a Sprinkler and Watering Can. [SKYFACTORY 4] EP15 - DONUT SAPLING & SANDWICH STATION (HELP/TUTORIAL) We are getting closer to finishing off the first page of the Advancement book. This episode we focus on getting a Donut Sapling by crafting some Dough and turning it into Cooked Dough and then finally a Donut! We then use use the Donut and some Bacon to craft a Quintuplet Bacon Sandwich in a Sandwich Station. [SKYFACTORY 4] EP16 - WOODEN CRATE, METAL CRATE AND SHIPPING CONTAINER (HELP/TUTORIAL) This episode, JackelWolf uses the Wooden Crate, the Metal Crate and teh Shipping container from the Barrels, Drums, Storage & More mod pack. To accomplish this he also builds a Forging Hammer and uses it to make Iron Plates. Thanks a lot guys! Jackel Wolf And finally, for this posting session, some more special episodes. [SKYFACTORY 4] SPECIAL #05 - FLUID COLLECTOR - HOW TO EXPAND IN LIQUID LAVA/ENDER (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to set up expand out from spawn in the 'Ender the Sea' (Resonant Ender) and the 'Lava Factory' (Lava) World Type. This requires a Fluid Collector (swaps Fluid blocks for Solid blocks) and a power source. We also use a Cobble Hog with a Cobble Mud Bucket. [SKYFACTORY 4] SPECIAL #06 - HOW TO USE HORSE GRINDSTONE, CHOPPING BLOCK & PRESS (HELP/TUTORIAL) We are getting closer to finishing off the first page of the Advancement book. This episode, JackelWolf demonstrates the 3x Horse powered machines, the Horse Grindstone, Horse Press, and the Horse Chopping Block. While these have a limited scope of usefulness, they are a mechanically unique block. These blocks do require a couple of Leads, so you will need access to some slime and some Horse Seeds from a Market. [SKYFACTORY 4] SPECIAL #07 SYNC MOD: TREADMILL, SHELL CONSTRUCTOR & STORAGE (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to clone oneself with the use of the Sync Mod, by crafting a Treadmill, a Shell Constructor and a Shell Storage, and powering the whole thing with pigs. This system can be used as a form of teleportation between different Storage with different clones. [SKYFACTORY 4] SPECIAL #08: MOB FARM / GRINDER UPGRADE (HELP/TUTORIAL) This episode, JackelWolf demonstrates how to build and upgrade a Mob Farm or Grinder. He uses Iron Spikes and Diamond Spikes and upgrades it to a Mob Masher. He also uses a Mob Fan and and Item Collector. Most of these items come from the mob grinding utils mod pack. Thanks! Jackel Wolf Page 2 Hey Guys, I started a new Youtube series for Sky Factory 3. Rather than doing long episodes, I am trying to stick to short ~5 minute videos showcasing 1 or 2 things. I am certainly not saying that these are the best, or only solutions, but rather, just demonstrating how I went about doing it. Oh... and yes... I realize that most of these episodes are NOT 5 minutes ... Link to my Youtube page: Also, you can find updates and links to my most recent videos on my Twitter page @JackelWolf I will post individual episodes below. EDIT: I have also started adding links to my Sky Factory 'Speed Run' and "Chicken Run" Challenge videos. More 'Let's Play' and less 'How To'. Let me know what you think, and feel free to share how "you" did it. Thanks, JackelWolf Last edited: Feb 12, 2018 Reactions: grandrolf Hey Guys, Here is a quick little tip that can make advanced falls into the void a little less troublesome. It is definitely not for everyone, especially skilled players, but would be a good idea for younger or less experienced players. I play a lot of Minecraft with my 8 year old daughter, who can get very frustrated with dying in survival mode, so every advantage helps. Let me know what you think, or even better, post any other tips or tricks you have for avoiding the 'void'. Thanks Guys, JackelWolf Hey Guys... here is a link to my second Episode of '5-MIN - THAT'S HOW I DID IT!' in Sky Factory 3. This episode is focus on early Platform building using half slabs, not for the extra width you can build, but because stacked half slabs are 'un-vein mineable'. This reduces the chance of accidentally vein mining your platform out from under you (useing the '~' key). Check out this video for more info. Please let me know what you think, and feel free to reply and let me know any tips or tricks you have for building a secure platform. Thanks Guys. JackelWolf Hey Guys... Dirt is a very important early game resource. Episode03 of '5-MIN - THAT'S HOW I DID IT' in Sky Factory 3 deals with early game composting. I give a quick overview of what is probably the most grindy part of 'early game Sky Factory' and demonstrate my attempt of making this as efficient as possible. There are probably a ton of different ways to approach this, so feel free to let us know 'HOW YOU DID IT!' Thanks Guys, JackelWolf Hey Guys. This one is pretty straight forward. I've put together a quick demo of early game sifting to get cobblestone. Let me know if I missed anything or show us "HOW YOU DID IT!". Thanks Guys... JackelWolf Hey Guys... In EP05, I go over the 2 different types of Hammer in relation to 'regular' and 'compressed' blocks. Let me know your thoughts on compressed vs un-compressed blocks, and which combination works best for you. Thanks Guys... JackelWolf Nice concept - short ones with one or a few topics! Reactions: JackelWolf Nice concept - short ones with one or a few topics! Thanks. The short length makes them more watchable, but there are a few that I recorded that I had to break into two or more parts to keep the time down. Hopefully they will be able to hlp some people, or at least be 'food for thought'. Hey Guys, Here is EP06, which showcases the Sieve and Heavy Sieve. Since this is so closely related to the Hammer and Compressed Hammer, which both have benefits and drawbacks, let me know how you use the different sieves with the different Hammers. Thanks Guys, Here is EP07 - The Crucible. I think this is one of my favorite early game items to build. It is a little more complex than anything we've done so far, having a 'craft' stage and then a 'firing' stage before it is usable, and then it needs to be powered by an outside source (torch, lava or nether rack). Really unique. And again, let me know what you think or if I missed anything. Thanks Guys, JackelWolf Hey Guys, EP08 features probably the most critical item in an 'early game' Sky Factory play-thru, the Cobblestone Generator. Super simple to make once you have a source of lava, and integral to automating that process. Let me know what you think the most important 'early game' item is. Is it the Cobblestone Generator, or something different? Thanks Guys, JackelWolf Hey Guys, In EP09, I go over 9. In this episode I upgrade my lava production to by crafting Netherrack and using it as a source of heat. I kind of touch on it in the episode, but I don't see the point of using 'raw' lava as a heat source. If you have cobblestone to make lava you already have the ability to sift for Redstone, which are the only 2 ingredients you need for Netherrack. Let me know your thoughts on Lava vs Netherrack or if you feel that there are any specific benefits to lava. Thanks Guys, JackelWolf Hey Guys, Episode 10 focuses on the Magmatic Generator. This is my 'go-to', early game power source, especially for Auto Hammers/Auto Sifters. Since you already have a CobbleStone Generator in the area, (even a Level I will generate fast enough for a number of Auto Lava stations and non-compressed Auto Hammers) it just makes sense to use it as a power source. Down-side would be that lava stations are a little finiky, and a bit of a fire hazard. And again, let me know your thoughts early game power supply. Thanks Guys, JackelWolf Hey Guys, Episode 11 I showcase the Auto Hammer and Auto Sifter. These are certainly the backbone of my resource production. Thanks Guys. JackelWolf Hey Guys and Gals, In Episode 12 brings us to the Smeltry. This pushes us into the iron age of Sky Factory. Let me know your thoughts. Thanks, JackelWolf Hey Guys and Gals, In Episode 13 I take another step forward towards automating my Smeltry by installing an Auto-Compressor. This takes the 'Pieces' from the Auto-Sieve and compresses them into 'Chunks' that can be fed into my Smeltry. Let me know what you think. Thanks, JackelWolf Hey Guys and Gals, Episode 14 completes the Automation of the Smeltry using a Redstone Clock and Transfer Nodes to create Ingots, and then compress the Ingots into Blocks for storage. As always, let me know what you think, or better yet, let us know how you Automated your Smeltry. Thanks, JackelWolf Hey Guy's and Gals, Episode 15 is part 1 of my Mob Dropper. It demonstrates the 'Spawn House' and I plant basic Mob Fans to push the mobs into the Mob Pit (coming soon!). Let me know your thoughts on early mob grinding. Thanks, JackelWolf Hey Guys and Gals, Episode 16 finishes off the Mob dropper. I do build a storage container and golden spikes, though I don't get to demo them until the next episode. Let me know what you think. Thanks Guys, JackelWolf Hey guys and gals, In Episode 17 I get the Ender Pearl I needed to put the finishing touches on the Mob Dropper. I also set up an Automatic system for composting Dirt from the excess String and Rotten Flesh. Let me know what you think. Thanks, JackelWolf Hey Guys and Gals, Episode 18 covers compressing Loot bags with an Auto Compressor. I also power the system with a Death Generator to use up some of the Bones. I know you can also use Compressor Drawers to do the same thing. Let me know your thoughts on early mob grinding. Thanks, JackelWolf Hey Guys and Gals, Episode 19 covers the Elevator. Much safer than ladders, ropes or water columns. I think these have lots of potential. Let me know if you have used these in any interesting ways. Thanks, JW Hey Guys and Gals, Here is Episode 20. In this case I give a brief demonstration of Building Wands. Super useful for building large structures quickly. I know I only really cover horizontal building, but let me know if you have used these in any interesting ways. Thanks, JW Hey Guys and Gals, Looks like I missed an episode. Here is Episode 18, Loot Bag Compressing and Death Generator. Let me know what you think. Thanks Guys, JackelWolf Hey Guys, in order now. Episode 21 covers the basics for the Atomic Reconstructor. This one is key in making a few 'mid game' components. Let me know your thoughts. Thanks, JackelWolf Hey Guys and Gals, Episode 22, the Oil Generator. I am trying to use various item in places that make sense, so Farm = Canola = Canola Oil = Oil Generator . Let me know what you think. Thanks, JackelWolf Hey Guys and Gals, Episode 22 continues where we left off last Episode. This time I am crafting an Auto Farmer, and putting it to work harvesting and planting the Canola for my Oil Generator. I also power one at my Wheat Farm to automate that process. Thanks Guys, JackelWolf Hey Guys and Gals, In Episode 23 we finish off our Automated Farmer. The Wheat we get is going to go to good use in the Chicken Farm. Thanks a lot guys. JackelWolf Hey Guys and Gals, In Episode 24 we move on to the basics of Chicken Farming, by building the Nest and Nesting Pens. Let me know how you set up your Chicken Farm. Thanks Guys, JackelWolf Hey Guys and Gals, Episode 25 demo's the the backbone of any Drawer based storage system, the Storage Controller. Let me know what you think. Thanks Guys, JackelWolf Hey Guys and Gals, In Episode 26 I craft a new power source, the Explosive Generator. Thanks Guys, JackelWolf Hey Guys and Gals, In Episode 27, I craft the Alloy Smelter. Let me know what you think. Thanks, JackelWolf Hey Guys and Gals, Back again with Episode 28 - The XP Vacuum. Handy for storing extra XP for later use or just protecting your levels. Let me know how you did this. Thanks Guys, JackelWolf Merry Christmas Guys and Gals, KreativeKitty09 is joining me for a very special '5-Minute' episode: "A 5-Minute Christmas". In this episode, which, yes, is not anywhere near 5 minutes... KreativeKitty and I bring some Christmas Cheer to my Sky Factory 3 world with Fairy Lights and Decocraft. This episode is made from episodes that have not been uploaded yet. In any case.... I hope you enjoy! Thanks, Jackel Wolf Hey Guys and Gals, Thought I might post this one as a group of links. The next 4 episodes cover the long and arduous path to building an Auto Tree Farm using a Farming Station and Leaf-Eating Generator. *** *** *** Let me know what you think. Thanks, Jackel Wolf Hey Guys and Gals, KreativeKitty09 Hey Guys and Gals, In Episode 29, I open some Loot Bags and Chance Cubes... to some explosive results... I think I might do this again in the future, as there are a ton of different items you can get. Thanks Guys, JackelWolf Hey Guys and Gals, Episode 30 demonstrates Storage Upgrades. Definitely a must until you work up to Computer Storage. Let me know what you think. Thanks Guys, JackelWolf Hey Guys and Gals, Here is Episode 31, where I focus on a few miscellaneous items that are too small for their own episode, but which I think are either 'nifty' or 'useful'. These are the 'AIOT' (All in One Tool), the 'Crafting Table on a Stick' and the 'Cow in a Jar'. There are quite a few more items like this that I hope to cover in the future. Let me know what your favorite misc. items are. Thanks, JackelWolf Hey Guys and Gals, Here is Episode 32, where I go a little more in-depth into Breeding Chickens. This one is almost too complex to cover in 5-mins, but hopefully this will give you the gist. Let me know if you feel I missed something or glossed over an important point. Thanks, JackelWolf Hey Guys and Gals, In Episode 33 I build a Passive Mob Grinder using Auto Feeders and a Nursery. Let me know what you think. Thanks, JackelWolf Hey Guys and Gals, Here is Episode 34, which covers Magic Wood and Enchanting. Here is Episode 35, which covers Diamond Spikes. I used them to upgrade my Mob Dropper to allow me to collect Mob Heads. Thanks, JackelWolf Hey Guy's and Gals... Trying something different here. Though I'd take a stab at doing the 'Sky Factory Speed Run'. I've only played around with this a little and have not watched more than a first few minutes of some other Youtuber's videos, so a lot of the changes are taking me by surprise... though not as much as discovering that I was wearing KreativeKitty09's skin for the entirety of this episode (guess how long it took me to discover that... . Hope you guys enjoy. Let me know what you think (and feel free to point out all of the time I am wasting by doing unnecessary tasks). Thanks, JackelWolf That's right Guys and Gals... Its the CRUSHER!!! I don't know why, but I love saying that. Thanks Guys, JackelWolf Well I'm back for more embarrassment in Sky Factory Challenges. I am currently sitting with 3 challenges completed in just under 60mins ... Not bad for a first time run... I hope... Thanks, JackelWolf Hey Guys and Gals, Thought I might post this one as a group of links. The next 4 episodes cover the long and arduous path to building an Auto Tree Farm using a Farming Station and Leaf-Eating Generator. *** *** *** Let me know what you think. Thanks, Jackel Wolf Hey Guys and Gals, Back with another Episode of Chicken Run. We are now up to 3 different Chicken breeds (only 89 more to go)! We are also introducing a Chicken Naming contest! You can post your ideas here, or in the comments section on the video. Alternately, you can also make suggestions on my Twitter feed @JackelWolf. Thanks Guys! JackelWolf Hey Guys and Gals, Another Episode of Chicken Run. In this one, Who knew saying "Destruction-Core" would be so tough. Certainly a lot tougher than building a Wireless Transfer system for my Refined Storage in the FTB Sky Factory 3 !!! As always, let me know what you think. Also, let me know if you have any suggestions on where I can go from here. EP48 will be Item Extraction from Refined Storage, and EP50 is going to be another Loot Bag / Chance Cube episode. 49 is still up in the air, and after that I am not sure where I want to go. Let me know your thoughts. Thanks, JackelWolf Don't forget that we have Chickens to name. Will add them in EP06. Current suggestions are: VANILLA: Cosmo Murphy ROOSTER: Simple Geoff (Appropriate, since I'm... borrowing... this idea from him) Still have 2x WOOD chickens, 1x Flint (soon to be 2) and this EP we got a BONE-WHITE egg, so we will need 1 (and eventually 2) names for these guys. Thanks Guys, JackelWolf Hey Guys and Gals, Episode 6 is live and we have some newly named Chickens: LOG: Bon Logness Check out this Episode to see what new Chickens we need names for. Your suggestions can be posted here, in the comments section on YouTube or Tweeded to me @JackelWolf. Thanks Guys, JackelWolf Hey Guys and Gals, Back with another '5-Minutes - That's How I Did It'. In this Episode, I build my first Jet-Pack. This one is long overdue, but is really the first time that I've felt I've needed it. As always, let me know what you think. Thanks, JackelWolf Hey Guys and Gals, Back with another Episode of Chicken Run. Despite my stumbling around this episode, I manage to get a Surprise Chicken. We still need names for a bunch of Chickens. Let me know your thoughts! Thanks, JackelWolf Hey Guys and Gals, Back with another "5-Minutes - That's How I Did It". In this Episode, I build my first Jet-Pack. This one is long overdue, but is really the first time that I've felt I've needed it. As always, let me know what you think. Thanks, JackelWolf I like this series man! Good job! It makes me miss Agrarian Skies so much haha good stuff! Reactions: JackelWolf I like this series man! Good job! It makes me miss Agrarian Skies so much haha good stuff! Thanks! I really enjoy making these. Never played Agrarian Skies. What about this pack reminds you of it? Hey Guys and Gals, Back again with another 5-Mins. EP49 (one more until 50!) covers the Exporter. This one gave me trouble when I first started using it. Intuitively, I always think it goes at the but from a design point of view having it at the 'output' is the most efficient. Let me know what you think. Thanks Guys. JackelWolf Page 5 Thanks! I really enjoy making these. Never played Agrarian Skies. What about this pack reminds you of it? TYPE of chicken you are raising, with EP51 of my 5-Min series. In this episode we tackle the most deadly of Chickens... the ANGRY CHICKEN! Seriously... he is totally pissed. Hope you enjoy! Thanks, JackelWolf Wow... I am majorly behind at updating this thread. I have a ton of SkyFactory 3 vids to add. I think I will break it into 3 posts. One for 5-Min, one for Chicken Run and one for my Streams. Here is an updated list of my 5-Min series: EP53 JETPACK UPGRADE EP54 - SINGULARITY TANK EP55 - BOTTLING MACHINE PART 1 EP56 - BOTTLING MACHINE PART 2 EP57 - COKE OVEN EP58 - WIRELESS RF EP59 - RESERVOIR & EXTERNAL STORAGE EP60 - GARDEN CLOCHE EP61 - INFERIUM & INFUSION CRYSTAL EP62 - SOUL DAGGER & MOB CHUNKS Thanks Guys! JackelWolf Looks like it will only show 5x Thumbs but the links should work. Here is an updated list of my Chicken Run Videos. CHICKEN RUN - EP14 CHICKEN RUN - EP15 CHICKEN RUN - EP16 CHICKEN RUN - EP17 CHICKEN RUN - EP18 CHICKEN RUN - EP19 CHICKEN RUN - EP20 CHICKEN RUN - EP21 CHICKEN RUN - EP22 Almost done guys. Just a few streams and I will be caught up. Thanks, JackelWolf Last, but certainly not least, are my SkyFactory 3 Prebuild Streams: That is it for now. Thanks Guys and Gals! JackelWolf Got some more vids to add to the list. 5-MIN - THAT'S HOW I DID IT! SKY FACTORY 3 - EP63 - WITHER SEEDS 5-MIN - THAT'S HOW I DID IT! SKY FACTORY 3 - EP64 - ANGEL BLOCK & DISLOCATOR 5-MIN - THAT'S HOW I DID IT! SKY FACTORY 3 - EP65 - REINFORCED GLASS 5-MIN - THAT'S HOW I DID IT! SKY FACTORY 3 - EP66 - FUSION CRAFTING 5-MIN - THAT'S HOW I DID IT! SKY FACTORY 3 - EP67 - WYVERN WEAPONS & END CAKE As always, let me know what you think. Thanks, JackelWolf Two more vids to bring this thread up to date (at least with my 5-Min Series). Some ChickenRun vids will follow shortly. These two vids finish off my Auto Wither Farm: 5-MIN - THAT'S HOW I DID IT! SKY FACTORY 3 - EP68 - MOB GRINDER 5-MIN - THAT'S HOW I DID IT! SKY FACTORY 3 - EP69 - AUTO PLACER & SENSOR Let me know what you think or how you did it everyone. JackelWolf Here is an update of my ChickenRun series. Going to split it into 2 posts as I switched the format a bit and have been calling it ChickenRun 2.0 CHICKEN RUN - EP23 - EVERY CHICKEN IN SKY FACTORY 3 CHICKEN RUN - EP24 - EVERY CHICKEN IN SKY FACTORY 3 Thanks! JackelWolf Here is the beginning of ChickenRun 2.0. I am still focusing on Building, Crafting and Breeding every Chicken in SkyFactory 3, but I am also trying to use the resources in ways that I have not done in other SF3 series. CHICKEN RUN 2.0 - EP25 - EVERY CHICKEN IN SKY FACTORY 3 CHICKEN RUN 2.0 - EP26 - EVERY CHICKEN IN SKY FACTORY 3 CHICKEN RUN 2.0 - EP27 - EVERY CHICKEN IN SKY FACTORY 3 CHICKEN RUN 2.0 - EP28 - EVERY CHICKEN IN SKY FACTORY 3 As always, let me know what you think. Thanks! JackelWolf Wow, I am really behind on posting vids here. Here is an update of my 5-min series. [SKY FACTORY 3] 5-MIN - THAT'S HOW I DID IT! - EP70 - MAGIC FLOWERS & PETAL APOTHECARY [SKY FACTORY 3] 5-MIN - THAT'S HOW I DID IT! - EP71 - PURE DAISY / MANA SPREADER & POOL [SKY FACTORY 3] 5-MIN - THAT'S HOW I DID IT! - EP72 - ENDOFLAME, HYDROANGEAS & TIMER [FTB - SKY FACTORY 3] 5-MIN - THAT'S HOW I DID IT! - EP73 - RUNIC ALTER & ELEMENTAL RUNES [BOTANY]